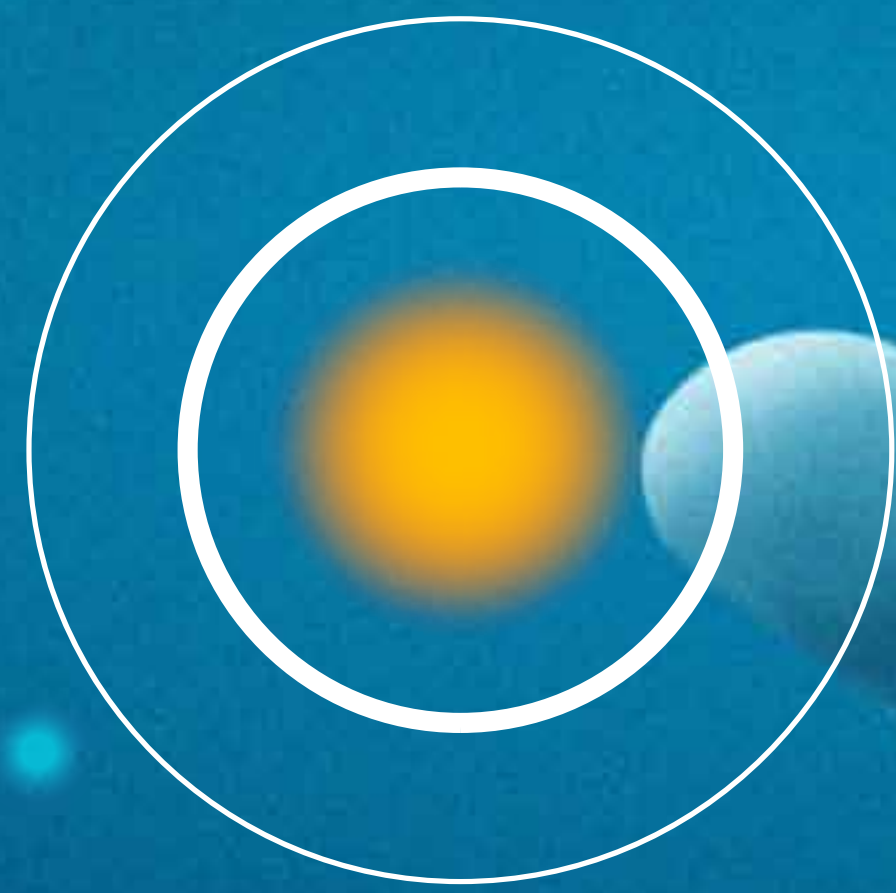




TRACKER



TAU.
TRACKER.
new human-machine
interface for applications

Our goal

A 3D point cloud of a hand, rendered in cyan and magenta, is the central focus of the slide. The hand is shown in a slightly flexed position, with the fingers pointing towards the top right. The background is dark with a network of glowing cyan lines and dots, suggesting a digital or data-driven environment.

Goal:
provide humanity with a new
convenient human-machine
interface for effective
interaction with 3D content

A white circular icon containing a right-pointing arrow, located on the right side of the slide.

Problem

- **Button devices for interacting with computers and digital systems are **out of date!****

Problem

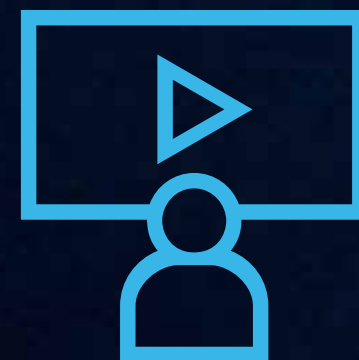
- What are our expectations?
- What do we get?



All the categories have the same problems



● CAD



● Movie/3D



● Robotics



● VR/AR
games, education apps



● Medicine



Solution

- **TAU Tracker device, which can capture body motion, including fingers. It can be used for tracking of any object as well.**



We use our own patented technology of magneto-inertial positioning

DEVICE FOR DETERMINING THE POSITION OF AN OBJECT IN SPACE

Pub. No.: WO/2018/017000

International Application No.: PCT/RU2017/050052

Requests for examination on the national phases of the patent in USA, Europe, China, Japan, Singapore, Korea

Solution



Our technology allows user to manage objects without blind zones and accumulated errors

Solution



**The effect of more realistic
and effective immersion
into the virtual space**

Product

TAU Tracker handset
for developers



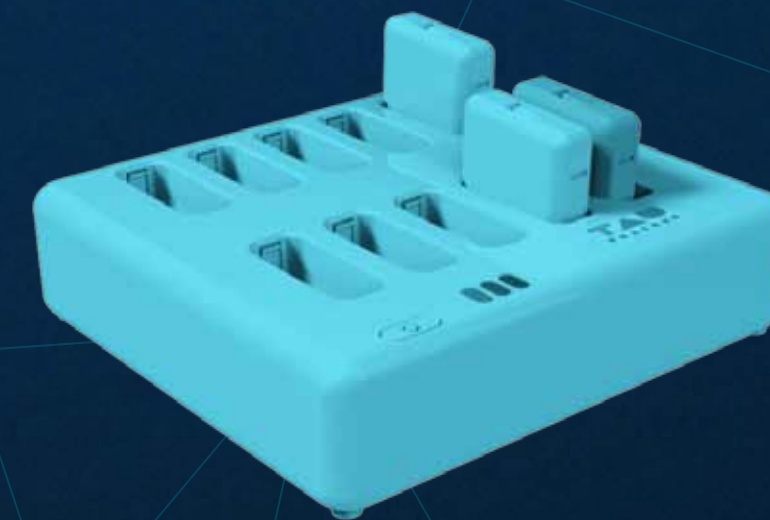
● Coil



● Modules



● Sensors

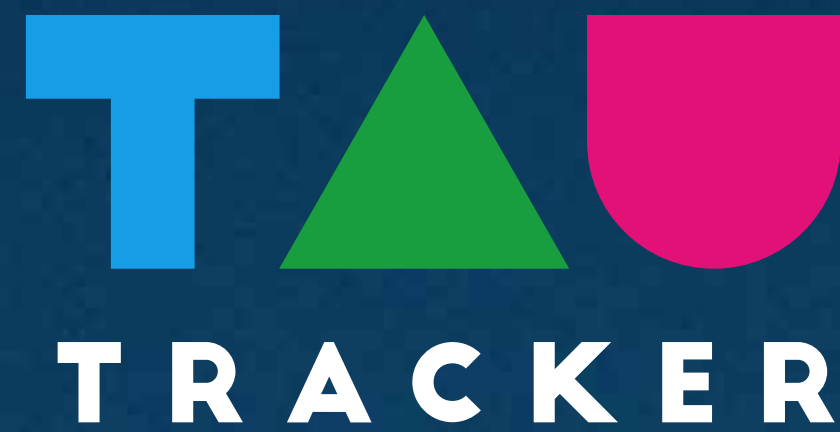


● Hub



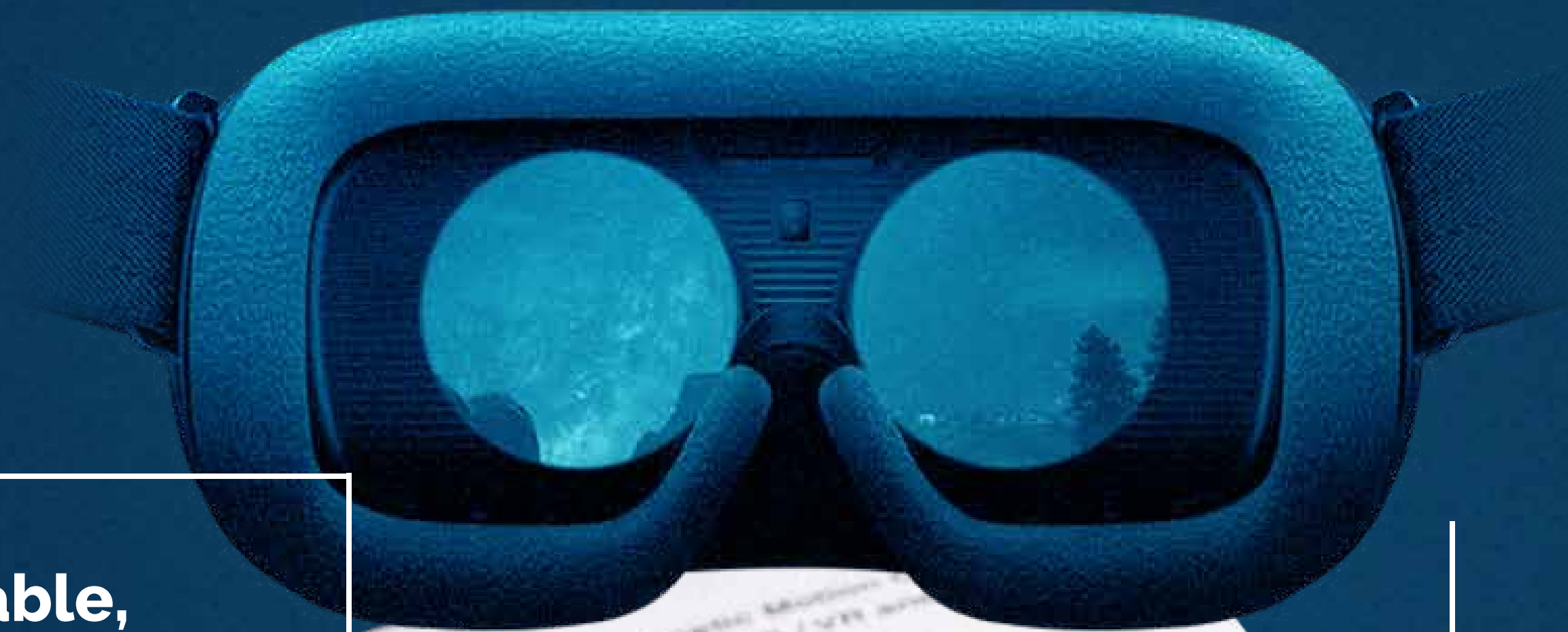
● Handset





+7 977 880 61 91

ilya.kotov@tautracker.com
skype: kotov.ilya



- **We are looking for a reliable, responsible partner who shares our values and has a global vision for the development of innovative projects.**



Let's discuss in more detail.